



Term	Week	STAGE 5 VISUAL ART– 2024 SCOPE & SEQUENCE
1	1	Representations of Landscape (25 hours)
	2	Outcomes 5.1, 5.3, 5.4, 5.6, 5.7, 5.9
	3	Brief overview of landscapes in history. Frames focus Subjective & Structural. 2D experiments -Graphite, Paint-Tones, Tints & shades. Abstracted landscapes, Pop art & landscapes, Impressionist landscapes Case Study - Albert Namatjira & Sidney Nolan. Similarities & differences.
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	8	Task 1. Canvas Landscape with Frames Analysis.
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2	1	3D Portrait (25 hours)
	2	5.1, 5.3, 5.4, 5.5,5.6, 5.7, 5.8, 5.9
	3	Brief overview of 3D Portraits & masks in history. Frames focus Cultural & Postmodern Frames. POP Art, portraits & masks challenging traditional approaches to portraiture. What is clay and how to sculpt Pop Art clay mask.
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	7	Task 2. Pop Art Clay Mask & Frames Analysis.
	8	Quiz Revision of The Frames
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3	1	Built Environment (25 hours)
	2	Outcomes 5.1,5.2,5.4,5.6,5.7,5.9.
	3	Overview of the built environment & its representations in art. Conceptual Framework & Case study
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	5	Reduction Printing
	6	Task 3. Lino Printing Class Test.
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4	1	Art on Wheels. (25 hrs)
	2	5.1,5.3,5.4,5.7,5.10.
	3	Brief overview of skateboard Art. Case Study What makes a successful Design. Painted Skateboard and Conceptual Frame-Works Analysis.
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	5	Task 4. Skateboard Art
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